Image Component Library - Feature #100

Fix indentation in ICLGeom::SceneMouseHandler

2012-08-29 15:11 - Christof Elbrechter

Status:	Closed	**Start date:**	2012-08-29
Priority:	Low	**Due date:**	
Assignee:	Christof Elbrechter	**% Done:**	100%
Category:		**Estimated time:**	0.00 hour
Target version:	icl-8.0		

Description

some stuff to be done .. here

- first part is already adapted!

History

#1 - 2012-10-05 16:30 - Christof Elbrechter

- Status changed from New to Closed

- Assignee set to Christof Elbrechter

- % Done changed from 0 to 100