

Image Component Library - Feature #121

Add new Scene Object class for Cylinders

2012-10-10 17:30 - Christof Elbrechter

Status: Closed	Start date: 2012-10-10
Priority: Low	Due date:
Assignee:	% Done: 0%
Category:	Estimated time: 0.00 hour
Target version: icl-8.1	
Description	
Thanks to andreas Raster	
Files are already there! (see attachment)	

History

#1 - 2013-02-14 11:09 - Christof Elbrechter

- Priority changed from Normal to Low

#2 - 2013-02-14 11:10 - Christof Elbrechter

- Target version changed from icl-8.0 to icl-8.1

#3 - 2017-11-22 22:15 - Alexander Neumann

- Status changed from New to Closed

Files

Cylinder.cpp	3.974 KB	2012-10-10	Christof Elbrechter
Cylinder.h	621 Bytes	2012-10-10	Christof Elbrechter
test_cylinder.cpp	1.37 KB	2012-10-10	Christof Elbrechter