Image Component Library - Bug #138

SceneLight text scales more then the light-object itself

2013-01-25 12:31 - Christof Elbrechter

Status:	Closed	**Start date:**	2013-01-25
Priority:	Low	**Due date:**	
Assignee:		**% Done:**	0%
Category:		**Estimated time:**	0.00 hour
Target version:	icl-8.1		

Description

This could be a bug in the SceneLightObject or also it could be origined within the billboard-text rendering within the TextPrimitive

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History

#1 - 2017-11-22 22:14 - Alexander Neumann

- Status changed from New to Closed