# Cognitive Interaction Toolkit - Bug #322

## git.shallow breaks usage of tags sometimes

2014-11-06 10:59 - Sebastian Meyer zu Borgsen

 Status:
 Resolved
 Start date:
 2014-11-06

 Priority:
 High
 Due date:

 Assignee:
 Jan Moringen
 % Done:
 100%

 Category:
 Estimated time:
 0.00 hour

Target version: Spent time: 0.00 hour

**Description** 

For example the OpenCV project can not be used with tags anymore since adding the shallow and depth parameters.

## History

## #1 - 2014-11-06 11:55 - Jan Moringen

This may depend on the git version. See #301.

#### #2 - 2014-11-07 14:22 - Sebastian Meyer zu Borgsen

- Status changed from New to Feedback
- Assignee set to Jan Moringen

I tested it and it really depends on the git version.

Even the --no-single-branch fixes it for tags as well.

Can that be added manually to the recipe?

#### #3 - 2014-11-10 14:04 - Jan Moringen

Adding git commandline flags to receipes would basically remove all abstraction. This may still be a sensible option for the current version of the generator.

For the next version however, we have to solve this properly. I can imagine making a table of combinations for git version, what to clone (master, branch, tag), limited history length and restriction to a single branch and then trying to find working git invocations for all cases.

#### #4 - 2015-05-31 10:13 - Robert Haschke

According to the git docs the following combination of options should do the job:

--branch <desired tag or branch> --depth 1 --single-branch

Actually, both the build-generator and jenkins should use this options to reduce network traffic. It took me 30mins to build-gen the flobidev distribution at home!

Also, when processing multiple recipes with "sub-directory" logic, build-generator should only clone the repo once... Best example: flobidev distribution

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#### #5 - 2015-08-12 17:58 - Lars Schillingmann

This is a very important issue. Testing today revealed that the current shallow variable "git.shallow?": true has no effect. I second Roberts concerns. Additionally, this issue relates to the caching feature, which is also very important to e.g. efficiently test projects complex configuration options.

## #6 - 2015-08-26 09:26 - Florian Lier

bump

## #7 - 2016-06-22 13:20 - Jan Moringen

- Status changed from Feedback to Resolved
- % Done changed from 0 to 100

#### Robert Haschke wrote:

According to the git docs the following combination of options should do the job:

--branch <desired tag or branch> --depth 1 --single-branch

Actually, both the build-generator and jenkins should use this options to reduce network traffic. It took me 30mins to build-gen the flobidev distribution at home!

The caching mechanism addresses this, although in a different manner.

Also, when processing multiple recipes with "sub-directory" logic, build-generator should only clone the repo once... Best example: flobidev distribution

Likewise.

Please discuss remaining problems in new issues.

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